

Retention and Classification Report

Agency: Utah Symphony Board of Directors (1792)

, UT

Records Officer: _____

23868 *Correspondence
23867 *Minutes

AGENCY: Department of Community Affairs. Division of Fine Arts. Utah Symphony Board

SERIES: 23868

3

TITLE: Correspondence

DATES: 1948-1951.

ARRANGEMENT: Chronological in reverse order

DESCRIPTION:

This series contains letters and memoranda concerning the operations of the Utah Symphony Orchestra Board. The bulk of it pertains to resignations and appointments of Board members.

RETENTION AND DISPOSITION AUTHORIZATION:

These records are in Archives' permanent custody.

FORMAT MANAGEMENT:

Paper: Retain in State Archives permanently with authority to weed.

APPRAISAL:

These records have historical value(s).

Program and policy correspondence provides evidence of agency history, decisions, and functions. These records have ongoing research value.

PRIMARY DESIGNATION:

Public

AGENCY: Department of Community Affairs. Division of Fine Arts. Utah Symphony Board

SERIES: 23867

3

TITLE: Minutes

DATES: 1940-1953.

ARRANGEMENT: Chronological

DESCRIPTION:

This series contains meeting minutes and bylaws from the Utah State Symphony Orchestra Association Board and its various sub-committees. The minutes include discussion about musician salaries, guest artists, music selection, corporate support, and various budgetary items.

RETENTION AND DISPOSITION AUTHORIZATION:

These records are in Archives' permanent custody.

AUTHORIZED: 10-28-2020

FORMAT MANAGEMENT:

Paper: Retain in State Archives permanently with authority to weed.

APPRAISAL:

These records have administrative, historical, and/or legal value(s). These records have evidentiary value and serve as a history of board and committee actions. They contain minutes of open committee and board meetings as required by UCA 52-4-7. (2005) Records may also include agenda, recordings, recordings and minutes of closed portions of meetings, and other supporting documentation.

PRIMARY DESIGNATION:

Public